# 

## Optimizing Load Time in Ignition Perspective



ICC-/2024





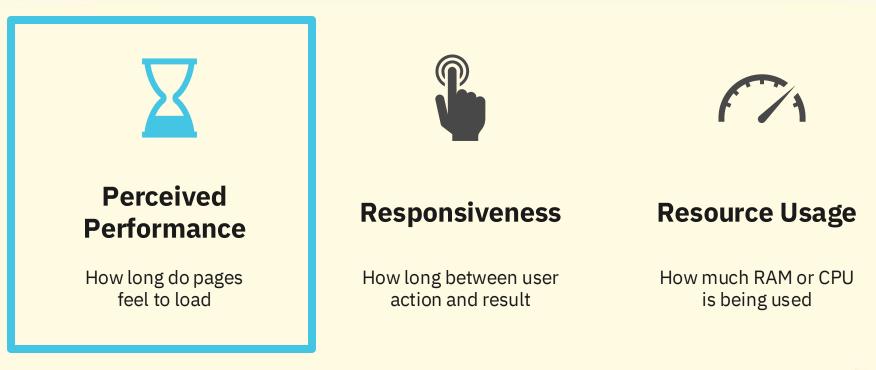
#### Elizabeth Reed Senior Manager, SCADA and MES DMC, Inc.



Casimir Smith Project Engineer DMC, Inc.



#### **Types of Performance**







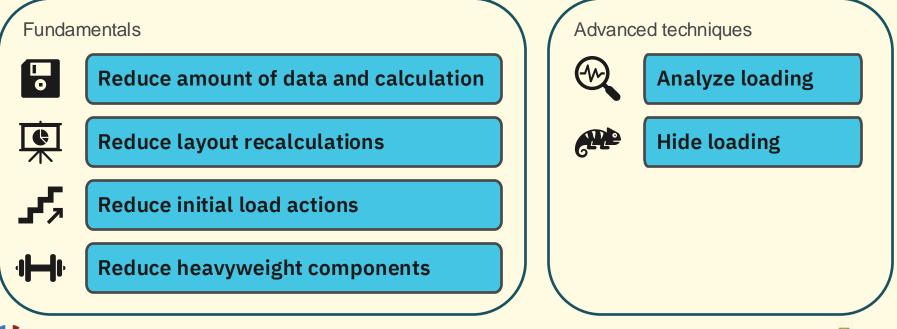
### So how do we prevent this from happening?







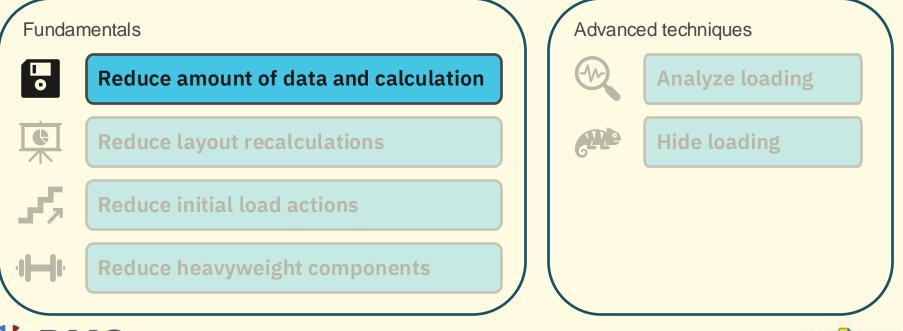




















#### **Binding Efficiency Ranking**

★★★ Direct tag binding

★★★ Indirect tag binding

☆☆☆ tag() expression

☆☆☆ runScript() expression



★★★ Format transform

**\*\*\*** Map transform

★★☆ Expression transform

★☆☆ Script transform







## **Binding Efficiency**



#### Avoid use of tag()

Co	nfigure Expression Binding		
1	'Values: ' +		^
2	<pre>tag({this.custom.tagPath}+'_1/Value') + ', '</pre>	+	
3	<pre>tag({this.custom.tagPath}+'_1/Value') + ', '</pre>	+	
4	<pre>tag({this.custom.tagPath}+'_3/Value')</pre>		
			~
	<	>	

#### Instead, use multiple indirect tag bindings

Binding Type	Configure Tag B	inding			
🔖 Tag	🔾 Direct 🔾 Indire	ct 🔾 Expression		_	
Property	Tag Path {tagPath}_1/Value				
<i>fx</i> Expression	Reference         Property           tagPath         {this.custom.tagPath}			fx	
fx Expression Structure					
fx Expression Structure					
Fx Expression Structure	Configure Exp	pression Binding			
	1 'Values: '	+			
Binding Type	1 'Values: ' 2 {this.custo	+ pm.value1} + ', ' + pm.value2} + ', ' +			









- Always include a range limiter on queries that select from large tables
  - Time-based or count-based
- Avoid polling
  - Use a refresh button that calls refreshBinding() instead
- Use named queries with caching enabled
- Use database tools to troubleshoot query performance





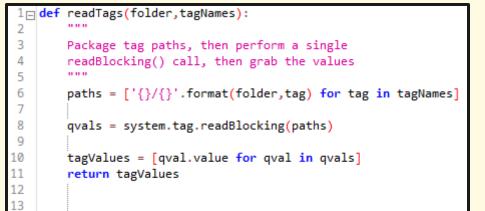


## **Scripting Efficiency**

- Don't script unless you need to
- Avoid duplicating logic in a loop
- Use bulk tag reads instead of one at a time



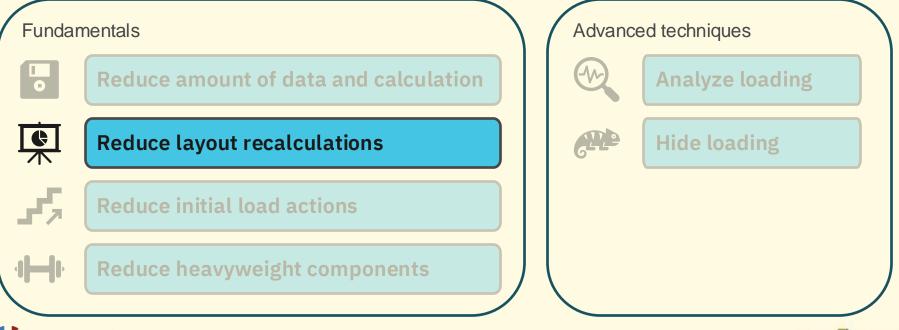
Bulk tag reads are up to 10x faster











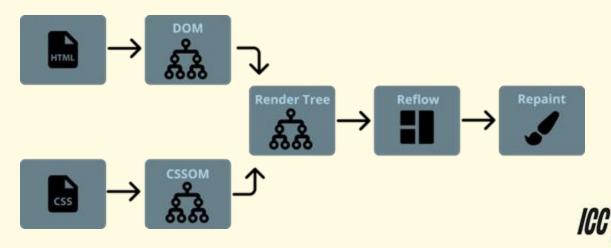






#### **Reduce Reflow and Repaint**

- **Reflow:** recalculating position and geometry
  - Expensive process
- **Repaint:** changes that affect visibility, but not layout
- Avoid bindings that alter page layout







#### **Preset Layout with Persistence**

- Change a bound property to "persistent" to save the starting value instead of initializing to null.
- Use persistence to set starting layout.
- Use persistence to avoid red overlays on initial load.

Perspective Proper	ty Editor			<u>-</u> Т Х
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	Access	•		





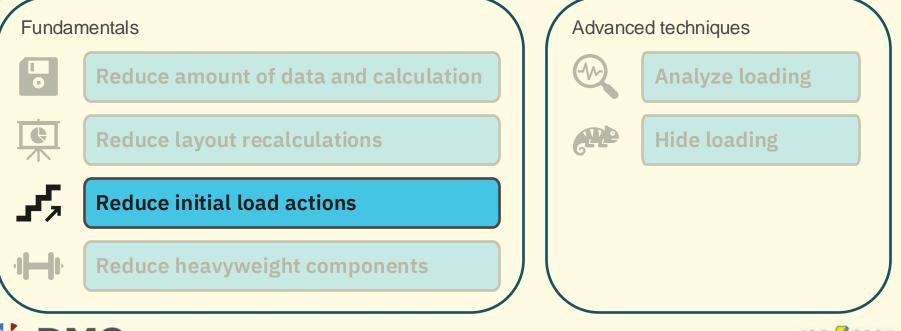


#### **Nested Embedded Views**

- Avoid nesting more than 3 layers deep
- Pass in tag paths as parameters, then use indirect tag bindings
- Try both with-parent and after-parent loading

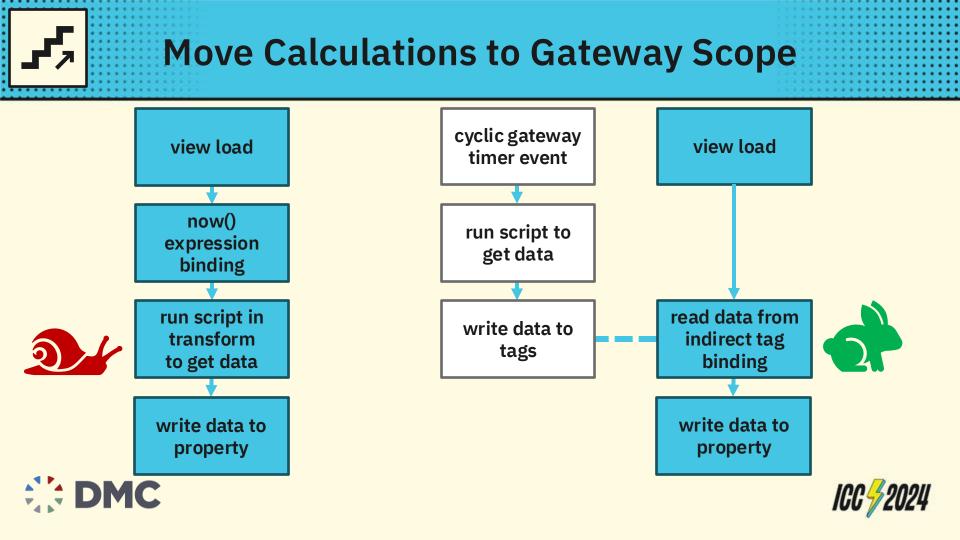


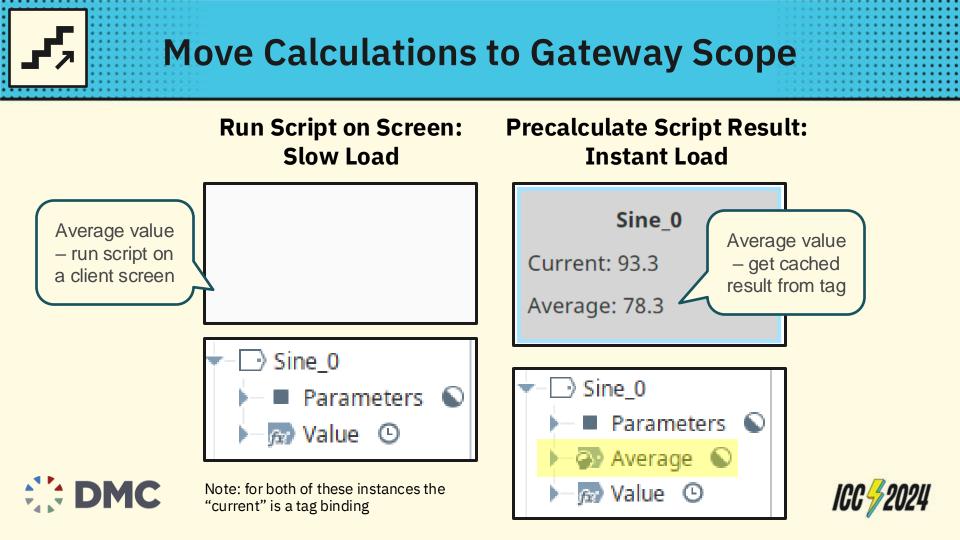




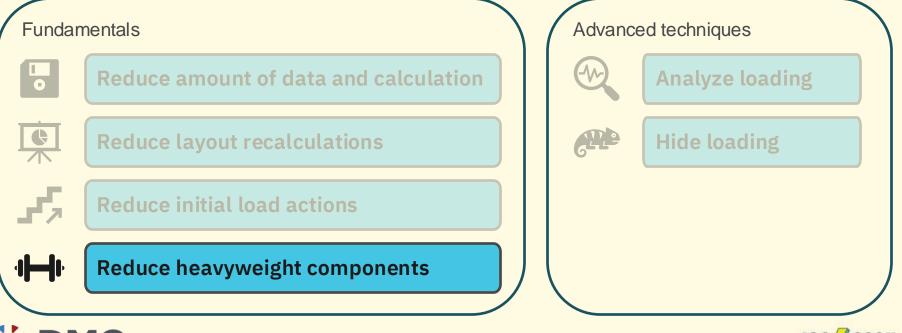












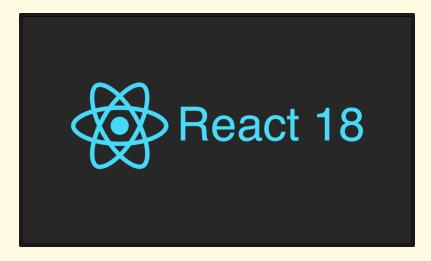






#### **Ignition Version**

• If you are before 8.1.31, upgrade Ignition



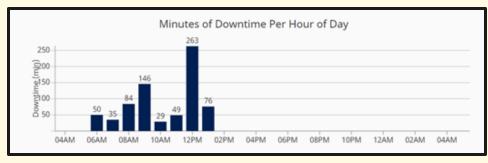


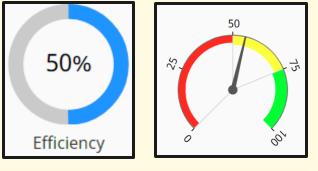


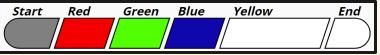


## **Custom Lightweight Components**

- Embed SVG graphics for cases with many repeated components
- Ignition Exchange has example gauges and charts
- Heavyweight components
  - XY Chart
  - Gauge & Pie Chart
  - Markdown













#### **Heavyweight Gauge Component**









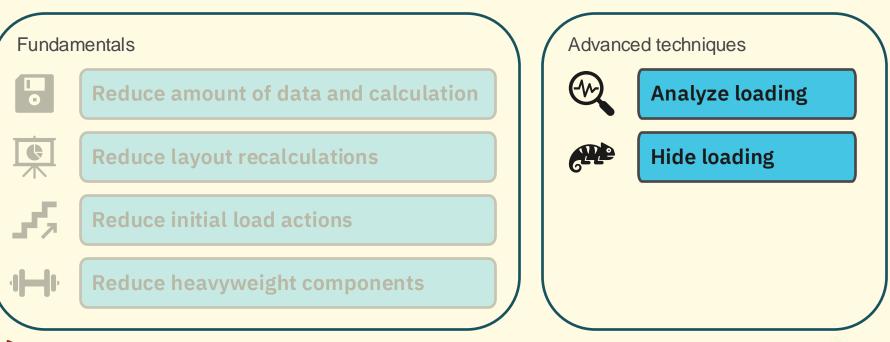
### Lightweight SVG Gauge







#### **Advanced Techniques**







## **Advanced Techniques: When to Use**

#### Analyze Loading with DevTools

- You want to measure different variants against each other.
- You can't figure out why your screen is still slow.

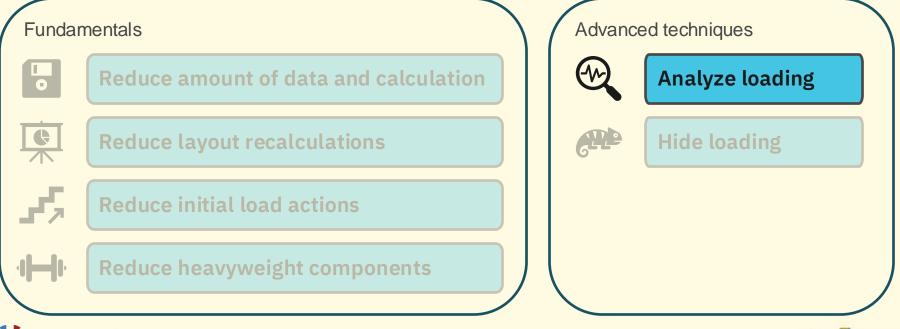
#### **Hide Loading in Ignition**

- You have optimized as much as possible, but still have pop-in.
- You want to improve page feel.



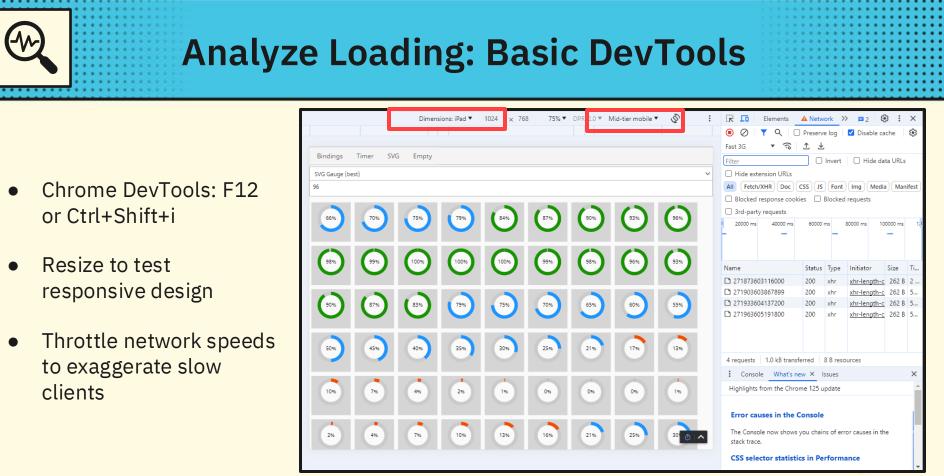




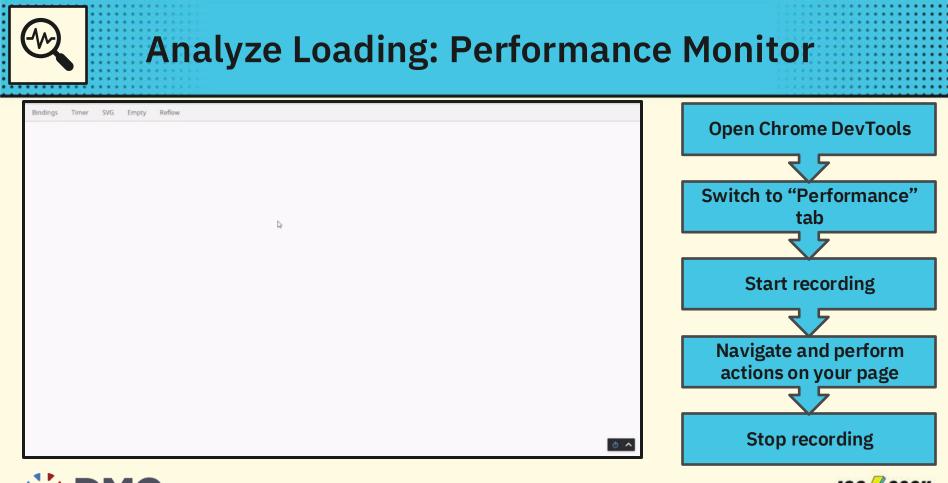










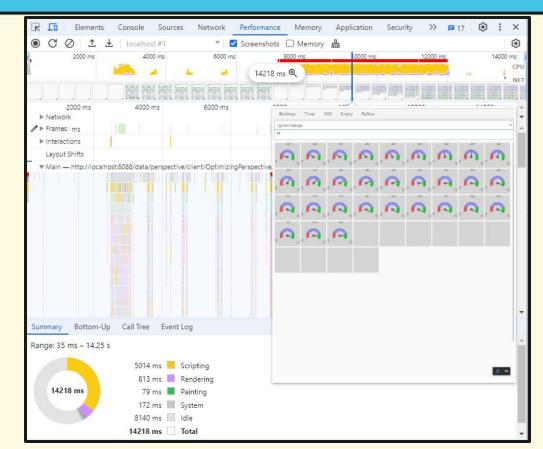




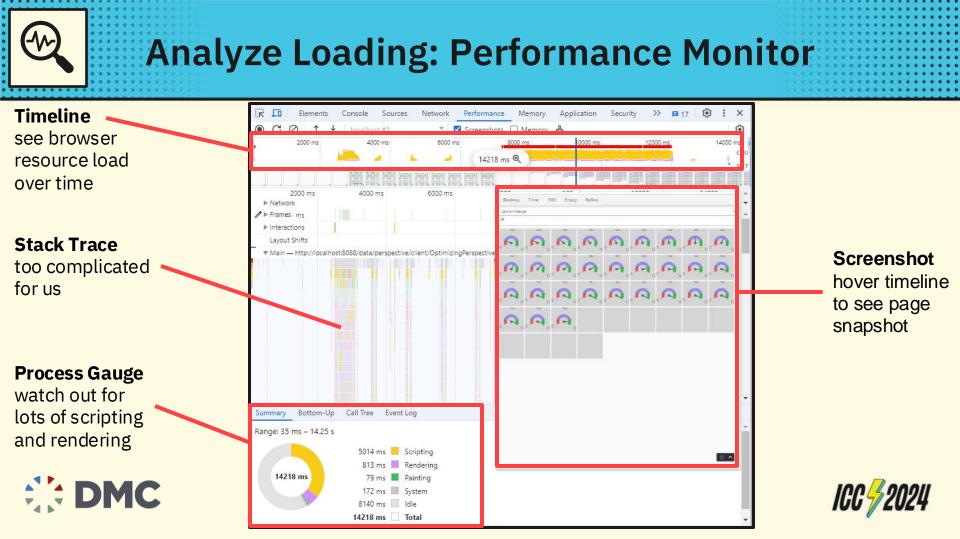




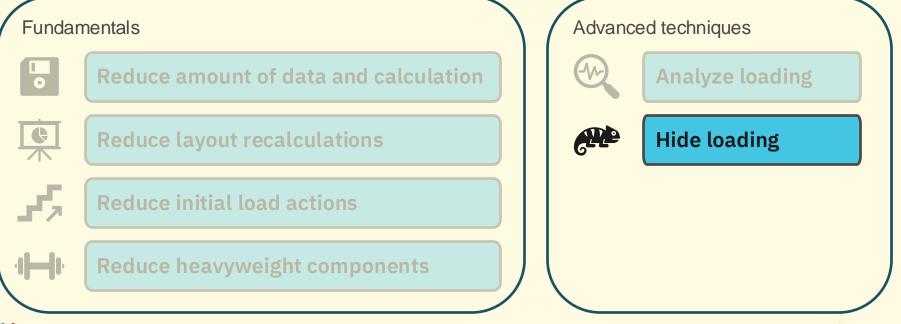
**DMC** 



















- Things don't need to be fast, they just need to feel fast
- Some delays are unavoidable remote tag provider bindings
- Strategies
  - Avoid overlay flickers with persistence
  - Hide with fade







#### **Hiding Loading: Persistence**

Actions					
ъ.	Duplicate				
\$	Сору				
Ê	Paste				
đ	Delete				
Struc	cture				
	Change to				
Bindir	ng				
	Configure Binding				
Optio	ns				
	Add Change Script				
	Persistent				
	Access				
Parameter Direction					
	Input				
	DMC				

Gives the property a temporary value while waiting for the binding to load

#### Not Persistent – Red Overlays





#### **Hiding Loading: Persistence**

Actio	ons			
Ľ۵	Duplicate			
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Ŷ.	Paste			
₫	Delete			
Structure				
	Change to	•		
Binding				
	Configure Binding			
Optio	ns			
	Add Change Script			
~	Persistent			
	Access	►		
Parameter Direction				
	Input	►		
	DMC			

Gives the property a temporary value while waiting for the binding to load

#### Persistent – Defaults to 0





## **Hiding Loading: Fade**

- Create fade style class that animates opacity from 0 to 1
- Create multiple classes with different delay intervals

🕜 Edit Style [fade1]					-		×
Style Classes							
A style class is a re-usable colle may include style rules which a							
Style Rules	Duration 1.5s Timing linear 0% - < Applied	Styles	Direction alternate Delay 1s	Text Backgroun	Iterations 1 FillMode both		true
	Misc. opacity : 0	)		<ul> <li>Margin and</li> <li>Border</li> <li>Shape</li> <li>Misc.</li> </ul>		Арр	lУ





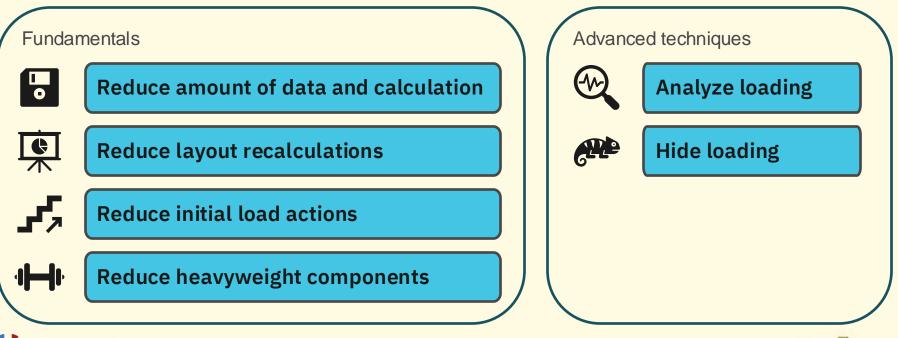


#### **Hiding Loading: Fade**







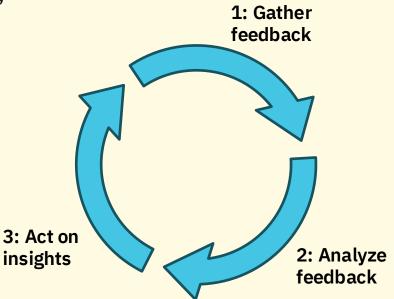






## **Balance Performance vs Maintainability**

- "Premature optimization is the root of all evil"
- Get user feedback, THEN consider optimizing
- Many performance boosts introduce custom or duplicate code
  - Maintainable code is always more important













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# THANK YOU







## Production is Often Slower Than Development







HMI/tablet is slower than engineering PC

More clients accessing server at one time

More data to query against



